Field Trip #39	Learning to program with Logo
Developed by:	Keith Lynn
Subject:	Logo
Short description:	Students will learn to create simple programs using the Logo programming language.
Educational Level:	2nd t 12th Grade
Field trip type:	Workshop
Educational Outcomes:	Students will be able to:

x   Understand how to start a Logo program

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Content: Each student uses a laptop with the MSWLogo program installed. They will be show how to crea a simple program.

Notes to instructor: